

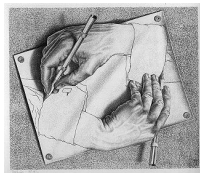
# GL within HOL Light

Experiments on theorem provers within theorem provers

A project within the project “IT Matters: Methods and Tools for Trustworthy Smart Systems” (PRIN 2017FTXR7S)

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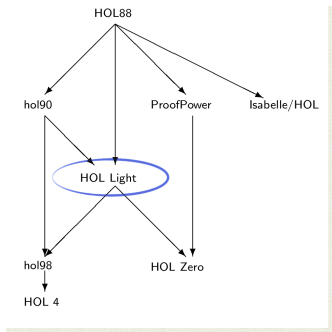
“Proof and Computation” Autumn School 2023



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# Brief glance at HOL Light

(Harrison 1997)

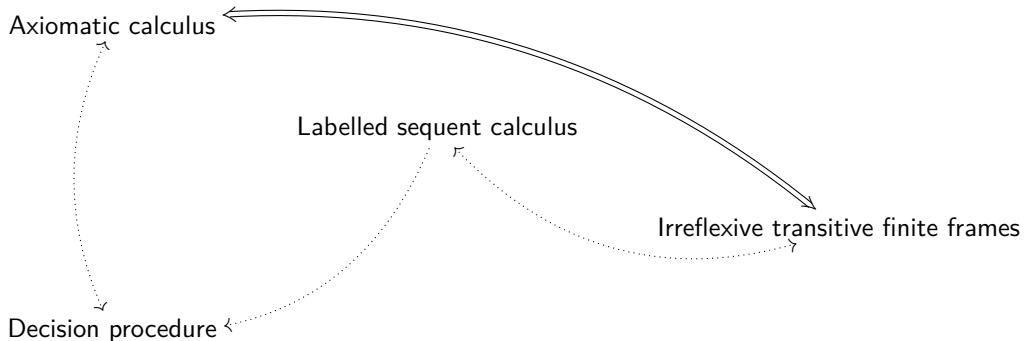


- Clean logical foundations  $\approx$  *Principia Mathematica*
- LCF-style proof checker based on polymorphic simple type theory  $\approx$  small class of *primitive inference rules* for creating theorems + *derived inference rules* to be programmed on top
  - $\Rightarrow$  10 primitive rules
  - $\Rightarrow$  2 conservative extension principles
  - $\Rightarrow$  Axioms of choice, extensionality, and infinity
- Written as an OCaml program  $\approx$  **three datatypes for the logic**: `hol_type`, `term`, and `thm`
- Goal-directed proof development  $\approx$  **tactic(al)s** + **automated methods** (in the appropriate domains)

Despite its simple foundations, HOL Light includes a large library of mathematical results in topology, analysis, Euclidean geometry, QBF, floating point algorithms, FOL, limitative results, ...

# The current prototype

## GL library



Code: <https://github.com/jrh13/hol-light/>, directory **GL**

Paper: *Mechanising Gödel-Löb provability logic in HOL Light*, J. Autom. Reasoning 67, 29  
(Open Access)



# Short Demo



*Many thanks for listening!*